



Group timetable - 11GAMDEV\_2\_F09G1, BSc/BSc (Hons) Games Development (Wks TriAWk11-TriAWk12)

	09:00	10:00	10:00	11:00	11:00	12:00	12:00	13:00	13:00	14:00	14:00	15:00	15:00	16:00	16:00	17:00	17:00	18:00	18:00	19:00	19:00	20:00	20:00	21:00	21:00	22:00	
Friday	Prac_Campus, Wks TriAWk11-TriAWk12 [=2] <b>Module: Design of Playful Experiences;</b> Groups: TT3DANVI_2_F09G1_Group_03_01; 11GAMDEV_2_F09G1_A_M2I326738_Group_01; 11GAMDEV_2_F09G1_A_M2I625647_Group_01; M2I622930_A_GLAS-A_R; M2I627241_A_GLAS-A_R; <b>Room: M627 Games Lab;</b> Teams: Games_L2_Design; Games_L2_Software			Prac_Campus, Wks TriAWk11-TriAWk12 [=2] <b>Module: Design of Playful Experiences;</b> Groups: TT3DANVI_2_F09G1_Group_03_02; 11GAMDEV_2_F09G1_A_M2I326738_Group_02; 11GAMDEV_2_F09G1_A_M2I625647_Group_02; M2I627241_A_GLAS-A_R_Group_01; <b>Room: M627 Games Lab;</b> Teams: Games_L2_Design; Games_L2_Software						Lec_Campus, Wks TriAWk11-TriAWk12 [=2] <b>Module: Design of Playful Experiences;</b> Groups: TT3DANVI_2_F09G1; 11GAMDEV_2_F09G1; 36EXGSCE_1_F09G1_A_M2I627241; M2I622930_A_GLAS_R_Group_01; M2I622930_A_GLAS-A_R; M2I627241_A_GLAS-A_R; M2I627241_A_GLAS-A_R_Group_01; <b>Room: W118;</b> Teams: Games_L2_Design; Games_L2_Software																	