

Group timetable - 113DANVI_2_F09G1, BSc/BSc (Hons) 3D Animation and Visualisation (Wks TriAWk3-TriAWk12)

	09:00	10:00	10:00	11:00	11:00	12:00	12:00	13:00	13:00	14:00	14:00	15:00	15:00	16:00	16:00	17:00	17:00	18:00	18:00	19:00	19:00	20:00	20:00	21:00	21:00	22:00	
Monday	Prac_Campus, Wks TriAWk3-TriAWk12 [=10] Module: Design of Playful Experiences Groups: 113DANVI_2_F09G1_Group_01; 113DANVI_2_F09G1_Group_02; 36EXGSCE_1_F09G1_A_M21627241; M21622930_A_GLAS_R_Group_01; Room: M627 Games Lab						Lec_Campus, Wks TriAWk3-TriAWk12 [=10] Module: Applied Texturing and Shading Groups: 113DANVI_2_F09G1; M2W225651_A_GLAS-A_R; Room: M228			Tut_Campus, Wks TriAWk3-TriAWk12 [=10] Module: Design of Playful Experiences Groups: 113DANVI_2_F09G1; 36EXGSCE_1_F09G1_A_M21627241; M21622930_A_GLAS_R_Group_01; Room: M228																	
Tue				Lec_Campus, Wks TriAWk3-TriAWk12 [=10] Module: 3D Modelling and Digital Sculpting Design Groups: 113DANVI_2_F09G1_Group_01; 113DANVI_2_F09G1_Group_03_01; 36EXGSCE_1_F09G1_A_M2W226031_Group_01; Room: C110_3D Design																							
Wed				Lec_Campus, Wks TriAWk3-TriAWk12 [=10] Module: 3D Modelling and Digital Sculpting Design Groups: 113DANVI_2_F09G1_Group_02; 113DANVI_2_F09G1_Group_03_02; 36EXGSCE_1_F09G1_A_M2W226031; M2W226031_A_GLAS-RR Room: C110_3D Design						DirStudy_Campus, Wks TriAWk3-TriAWk12 [=10] Groups: 113DANVI_1_F09G1; 113DANVI_2_F09G1; 113DANVI_3_F09G1; 113DANVI_4_F09G1; 11CMPGAA_3_F09G1; 11CMPGAA_4_F09G1; Rooms: C110_3D Design; C116_Digital Design C117_Digital Design																	
Thu										Prac_Campus, Wks TriAWk3-TriAWk12 [=10] Module: Applied Texturing and Shading Design; C117_Digital Design Groups: 113DANVI_2_F09G1; M2W225651_A_GLAS-A_R; Rooms: C116_Digital Design; C117_Digital Design																	
Friday	Prac_Campus, Wks TriAWk3-TriAWk12 [=10] Module: Design of Playful Experiences Groups: 113DANVI_2_F09G1_Group_03_01; 11GAMDEV_2_F09G1_A_M21326738_Group_01; M21622930_A_GLAS-A_R; M21627241_A_GLAS-A_R; 11GAMDEV_2_F09G1_A_M21625647_Group_01 (Except wk TriAWk3); Room: M627 Games Lab; Teams: Games_L2_Design; Games_L2_Software			Prac_Campus, Wks TriAWk3-TriAWk12 [=10] Module: Design of Playful Experiences Groups: 113DANVI_2_F09G1_Group_03_02; 11GAMDEV_2_F09G1_A_M21326738_Group_02; M21627241_A_GLAS-A_R_Group_01; 11GAMDEV_2_F09G1_A_M21625647_Group_02 (Except wk TriAWk3); Room: M627 Games Lab; Teams: Games_L2_Design; Games_L2_Software						Lec_Campus, Wks TriAWk3-TriAWk12 [=10] Module: Design of Playful Experiences Groups: 113DANVI_2_F09G1; 11GAMDEV_2_F09G1; 36EXGSCE_1_F09G1_A_M21627241; M21622930_A_GLAS_R_Group_01; M21622930_A_GLAS-A_R; M21627241_A_GLAS-A_R; M21627241_A_GLAS-A_R_Group_01; Room: W118; Teams: Games_L2_Design; Games_L2_Software																	